

Anaheim Manufacturing

Qty	Card Name	Type
1	Anaheim Production Platform	Station
1	Overload Shield Emitter	Station: Module
1	Sky Marshal Police Annex	Station: Module
1	Orbital Laboratory	Station: Module
1	Automated Repair Facilities	Station: Module
1	Sustainment Base	Station: Module
1	Special Mining Techniques	Breakthru
1	Superior Salvage Operations	Breakthru
1	Economic Boom	Event
1	Orbital Minefields	Event
3	Quick Reaction Force	Marine
3	Military Police Company	Marine
1	Direct Assault Response Team	Marine
1	Artemis A&C Tactical Company	Marine
1	Proven in Action	Option
1	'Inquisitor' Sensor Drones	Ship: Drones
3	'Regulator' Repair Drones	Ship: Drones
2	Zephyr	Ship: Fighter Wing
2	Shrike	Ship: Fighter Wing
1	Raven	Ship: Frigate
1	Skua	Ship: Destroyer
1	Rook	Ship: Destroyer
1	Seagull	Ship: Cruiser
1	Cockatrice	Ship: Cruiser
1	Drake	Ship: Cruiser
1	Petrel	Ship: Cruiser
1	Lark	Ship: Cruiser
1	Vulture	Ship: Cruiser
1	Hawk	Ship: Heavy Cruiser
1	Osprey	Ship: Battle Cruiser
1	Caspian	Ship: Battle Cruiser
2	Heron	Ship: Battle Cruiser
1	Valkyrie	Ship: Battle Cruiser
1	Condor	Ship: Battleship
1	Clever Distraction	Tactic
1	First and Only	Upgrade
1	Integrated Fire Control Systems	Upgrade
1	Gifted Logistician	Upgrade
2	Shipboard Barracks	Upgrade
2	Battle-Seasoned Crew	Upgrade
2	Damage Control Teams	Upgrade
1	Currency Stockpile	Stockpile Card
1	Resource Stockpile	Stockpile Card

Bank of the Galaxy		
Qty	Card Name	Type
1	BOTG Regional Headquarters	Station
1	Galaxy News Network	Station: Module
1	Fighter Wing Garrison	Station: Module
1	Marine Combat Outpost	Station: Module
1	Trade Commission	Station: Module
1	Trade Revolution	Breakthru
1	Unexpected Turn of Events	Event
1	Sabotage	Event
1	Subspace Fissure	Event
1	Diplomacy First	Event
1	Manipulated Markets	Event
1	Technological Backlash	Event
1	Industrial Espionage	Event
2	Artemis A&C Security Company	Marine
1	Direct Assault Response Team	Marine
2	Artemis A&C Tactical Company	Marine
1	Artemis A&C Marauder Company	Marine
1	BOTG Saboteur Team	Option
1	Proven in Action	Option
1	Superior Shipboard Armory	Option
1	'Inquisitor' Sensor Drones	Ship: Drones
1	'Vandal' Saboteur Drones	Ship: Drones
1	Nightingale	Ship: Fighter Wing
1	Starling	Ship: Fighter Wing
1	Merlin	Ship: Frigate
1	Raven	Ship: Frigate
1	Crow	Ship: Destroyer
1	Raptor	Ship: Cruiser
2	Falcon	Ship: Cruiser
1	Egret	Ship: Cruiser
1	Petrel	Ship: Cruiser
2	Harpy	Ship: Cruiser
1	Vulture	Ship: Cruiser
1	Tyrant	Ship: Heavy Cruiser
2	Osprey	Ship: Battle Cruiser
2	Caspian	Ship: Battle Cruiser
1	Chimera	Ship: Battleship
1	Griffin	Ship: Battleship
1	Financial Network Intrusion	Tactic
1	The Enemy Within	Tactic
1	Heroic Last Stand	Tactic
1	Procurement Liaison	Upgrade
1	Insured Asset	Upgrade
1	'Icarus' Point Defense	Upgrade
1	'Sidekick' Decoy Drones	Upgrade
1	Integrated Fire Control Systems	Upgrade
1	'Hoplon' Point Defense	Upgrade
1	Currency Stockpile	Stockpile Card
1	Resource Stockpile	Stockpile Card

Xeros Orbital Shipyards

Qty	Card Name	Type
1	Xeros Orbital Shipyards	Station
1	Strip Miners	Station: Module
1	Interstellar Stock Exchange	Station: Module
1	Station Defense Suite	Station: Module
1	Fire Support Center	Station: Module
1	Cybernetic Enhancements	Breakthru
1	Upgraded Ordinance	Breakthru
1	Material Shortages	Event
1	Undiscovered Country	Event
1	Critical Design Failure	Event
1	Successful Command Acquisition	Event
1	Direct Assault Response Team	Marine
2	Marine Rifle Company	Marine
1	'Glory Hounds' Company	Marine
3	Xeros Contractors	Marine
1	Special Weapons Platoon	Option
1	Combat Medics	Option
3	'Deadeye' Designator Drones	Ship: Drones
1	'Inquisitor' Sensor Drones	Ship: Drones
1	Zephyr	Ship: Fighter Wing
1	Kestrel	Ship: Frigate
2	Razor Bill	Ship: Destroyer
1	Crow	Ship: Destroyer
1	Corsair	Ship: Cruiser
1	Seagull	Ship: Cruiser
1	Cockatrice	Ship: Cruiser
2	King Fisher	Ship: Cruiser
1	Falcon	Ship: Cruiser
1	Egret	Ship: Cruiser
2	Harpy	Ship: Cruiser
1	Vulture	Ship: Cruiser
1	Tyrant	Ship: Heavy Cruiser
1	Osprey	Ship: Battle Cruiser
1	Caspian	Ship: Battle Cruiser
2	Griffin	Ship: Battleship
1	Phoenix	Ship: Capital Ship
1	Jump Drive Failure	Tactic
1	One Last Chance	Tactic
1	Shipboard Spies	Tactic
1	Fury Assault Pods	Upgrade
1	Talented Engineer	Upgrade
2	Insured Asset	Upgrade
1	'Hades' MK II Assault Package	Upgrade
1	Currency Stockpile	Stockpile Card
1	Resource Stockpile	Stockpile Card

Deep Space Colony		
Qty	Card Name	Type
1	Deepspace Colony	Station
1	Strip Miners	Station: Module
1	Interstellar Stock Exchange	Station: Module
1	Material Depot	Station: Module
1	Mint and Press Facility	Station: Module
1	'Nightwatch' Sentry Batteries	Station: Module
1	Resource Management Center	Station: Module
1	Sky Marshal Police Annex	Station: Module
1	Genetic Grooming	Breakthru
1	Upgraded Ordinance	Breakthru
1	Feign Complicity	Event
1	Countermand	Event
1	Diplomacy First	Event
3	Military Police Company	Marine
2	Colonial 'Pioneer' Company	Marine
2	Xeros Contractors	Marine
1	Combat Medics	Option
3	'Warlock' Countermeasure Drones	Ship: Drones
1	'Vandal' Saboteur Drones	Ship: Drones
2	Zephyr	Ship: Fighter Wing
2	Shrike	Ship: Fighter Wing
1	Merlin	Ship: Frigate
2	Pegasus	Ship: Frigate
1	Crow	Ship: Destroyer
1	Cockatrice	Ship: Cruiser
2	Drake	Ship: Cruiser
1	Harpy	Ship: Cruiser
1	Vulture	Ship: Cruiser
1	Owl	Ship: Heavy Cruiser
1	Eagle	Ship: Heavy Cruiser
1	Caspian	Ship: Battle Cruiser
1	Condor	Ship: Battleship
1	Chimera	Ship: Battleship
1	Griffin	Ship: Battleship
1	Ostrich	Ship: Capital Ship
1	Sector Defense Initiative	Tactic
1	Ambush	Tactic
1	Evening the Odds	Tactic
1	'Nike' Engine Augmentation	Upgrade
1	Kingmaker	Upgrade
1	Beloved Politician	Upgrade
1	'Daedalus' Anti-Assault Rockets	Upgrade
1	'Icarus' Point Defense	Upgrade
1	Currency Stockpile	Stockpile Card
1	Resource Stockpile	Stockpile Card

R.D.F. Skyline Defense HQ		
Qty	Card Name	Type
1	Skyline Defense Headquarters	Station
1	Salvage Yard	Station: Module
1	Strip Miners	Station: Module
1	Interstellar Stock Exchange	Station: Module
1	Marine Barracks	Station: Module
1	Advanced Star Fighters	Breakthru
1	Accelerated Pilot Training	Breakthru
1	Superior Salvage Operations	Breakthru
1	RDF Special Operations Group	Marine
3	Marine Rifle Company	Marine
2	RDF Red-Eye Company	Marine
1	Special Weapons Platoon	Option
1	Proven in Action	Option
1	Superior Shipboard Armory	Option
3	'Deadeye' Designator Drones	Ship: Drones
1	'Inquisitor' Sensor Drones	Ship: Drones
2	Zephyr	Ship: Fighter Wing
2	Shrike	Ship: Fighter Wing
1	Starling	Ship: Fighter Wing
1	Thrush	Ship: Fighter Wing
1	Kestrel	Ship: Frigate
2	Raven	Ship: Frigate
1	Razor Bill	Ship: Destroyer
1	Crow	Ship: Destroyer
1	Seagull	Ship: Cruiser
2	Drake	Ship: Cruiser
1	Lark	Ship: Cruiser
1	Harpy	Ship: Cruiser
1	Vulture	Ship: Cruiser
1	Hawk	Ship: Battle Cruiser
1	Osprey	Ship: Battle Cruiser
1	Caspian	Ship: Battle Cruiser
1	Dragon	Ship: Battle Cruiser
1	Roc	Ship: Battleship
2	Condor	Ship: Battleship
1	Long Spur	Ship: Capital Ship
1	The Bigger They Are	Tactic
1	Martyrdom	Tactic
1	Crackshot	Tactic
1	Magazine Detonation	Tactic
1	Tenacious Ship's Captain	Upgrade
1	Ace Pilots	Upgrade
1	Retrofitted Fighter Bays	Upgrade
1	Currency Stockpile	Stockpile Card
1	Resource Stockpile	Stockpile Card

Stellar Tax Gate		
Qty	Card Name	Type
1	Stellar Gate Tax Bureau	Station
1	Trade Commission	Station: Module
1	Distribution Center	Station: Module
1	Fighter Wing Garrison	Station: Module
1	Automated Repair Facilities	Station: Module
1	Orbital Defense Network	Station: Module
1	Vanguard Station Fortification	Station: Module
1	Improved Station Design	Breakthru
1	Galactic Economic Depression	Event
1	Political Refugees	Event
1	Artemis A&C Security Company	Marine
1	Direct Assault Response Team	Marine
1	Marine Rifle Company	Marine
2	Artemis A&C Tactical Company	Marine
1	'Glory Hounds' Company	Marine
1	Quick Reaction Force	Marine
1	Vanguard Battalion	Marine
1	'Ares' Model Powered Armor	Option
1	'Counter-Attack	Option
1	Nightingale	Ship: Fighter Wing
1	Shrike	Ship: Fighter Wing
3	Starling	Ship: Fighter Wing
1	Merlin	Ship: Frigate
1	Pegasus	Ship: Frigate
1	Razor Bill	Ship: Destroyer
1	Crow	Ship: Destroyer
1	Corsair	Ship: Cruiser
1	Raptor	Ship: Cruiser
1	Cockatrice	Ship: Cruiser
1	King Fisher	Ship: Cruiser
1	Drake	Ship: Cruiser
1	Falcon	Ship: Cruiser
1	Egret	Ship: Cruiser
1	Petrel	Ship: Cruiser
1	Tyrant	Ship: Heavy Cruiser
1	Eagle	Ship: Heavy Cruiser
2	Osprey	Ship: Battle Cruiser
1	Caspian	Ship: Battle Cruiser
1	Condor	Ship: Battleship
1	Chimera	Ship: Battleship
2	Griffin	Ship: Battleship
1	Uninvited Guests	Tactic
1	Ramming Speed	Tactic
1	Explosive Decompression	Tactic
1	Fury Assault Pods	Upgrade
1	'Sidekick' Decoy Drones	Upgrade
1	Shipboard Barracks	Upgrade
1	'Sentinel' Shipboard Defenses	Upgrade
1	Fleet Chaplain	Upgrade
1	Currency Stockpile	Stockpile Card
1	Resource Stockpile	Stockpile Card